

Inside Keccak

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KECCAK & SHA-3 Day
Université Libre de Bruxelles
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Outline

- 1 Defining KECCAK
- 2 Differential and linear trail propagation
- 3 Alignment
- 4 Bounding differential and linear trail weights
- 5 The kernel

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The beginning

- SUBTERRANEAN: Daemen (1991)
 - variable-length input and output
 - hashing and stream cipher
 - round function interleaved with input/output
- STEPRIGHTUP: Daemen (1994)
- PANAMA: Daemen and Clapp (1998)
- RADIOGATÚN: Bertoni, Daemen, Peeters and VA (2006)
 - experiments did not inspire confidence in RADIOGATÚN
 - neither did third-party cryptanalysis
[Bouillaguet, Fouque, SAC 2008] [Fuhr, Peyrin, FSE 2009]
 - NIST SHA-3 deadline approaching ...
 - U-turn: design a sponge with strong permutation f
- KECCAK (2008)

Designing the permutation KECCAK- f

Our mission

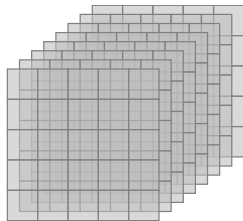
To design a permutation called KECCAK- f that cannot be distinguished from a random permutation.

- Like a block cipher
 - sequence of identical rounds
 - round function that is nonlinear and has good diffusion
- ...but not quite
 - no need for key schedule
 - round constants instead of round keys
 - inverse permutation need not be efficient

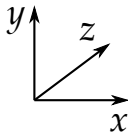
KECCAK

- Instantiation of a *sponge function*
- the **permutation** KECCAK- f
 - 7 permutations: $b \in \{25, 50, 100, 200, 400, 800, 1600\}$
- Security-speed trade-offs using the same permutation, e.g.,
 - SHA-3 instance: $r = 1088$ and $c = 512$
 - permutation width: 1600
 - security strength 256: post-quantum sufficient
 - Lightweight instance: $r = 40$ and $c = 160$
 - permutation width: 200
 - security strength 80: same as SHA-1

The state: an array of $5 \times 5 \times 2^\ell$ bits

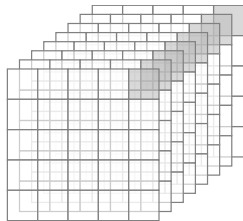


state

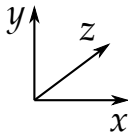


- 5×5 lanes, each containing 2^ℓ bits (1, 2, 4, 8, 16, 32 or 64)
- (5×5) -bit slices, 2^ℓ of them

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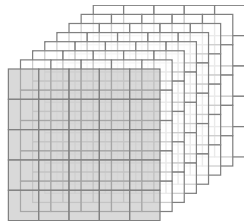


lane

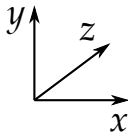


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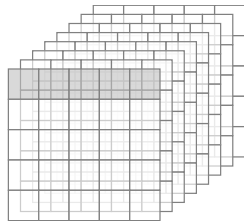


slice

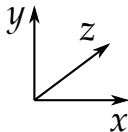


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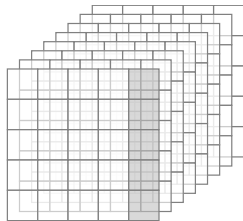


row

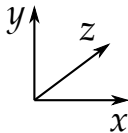


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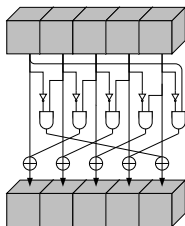


column



- 5×5 lanes, each containing 2^ℓ bits (1, 2, 4, 8, 16, 32 or 64)
- (5×5) -bit slices, 2^ℓ of them

χ , the nonlinear mapping in KECCAK- f

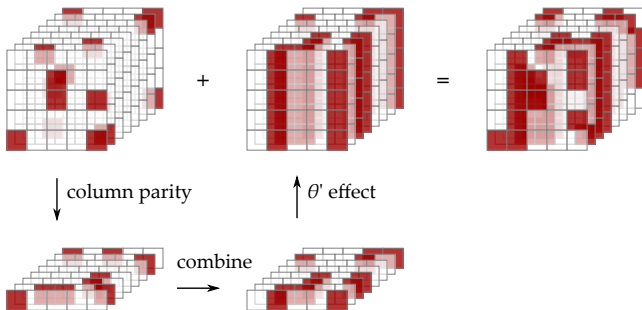


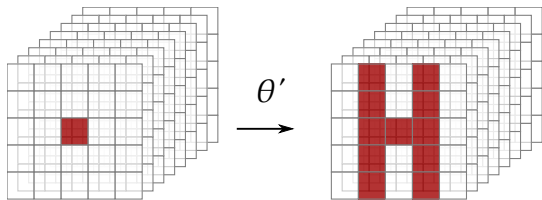
- “Flip bit if neighbors exhibit 01 pattern”
- Operates independently and in parallel on 5-bit rows
- Algebraic degree 2, inverse has degree 3
- LC/DC propagation properties easy to describe and analyze

θ' , a first attempt at mixing bits

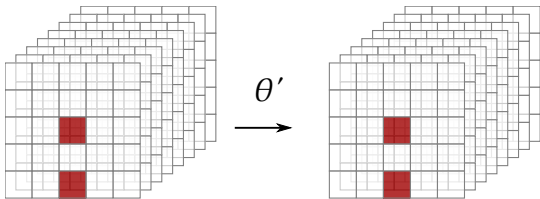
- Compute parity $c_{x,z}$ of each column
- Add to each cell parity of neighboring columns:

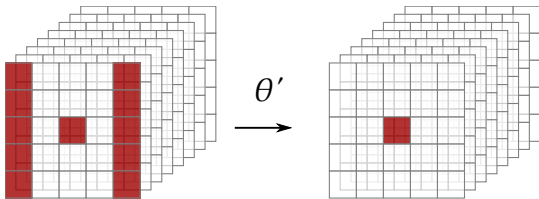
$$b_{x,y,z} = a_{x,y,z} \oplus c_{x-1,z} \oplus c_{x+1,z}$$



Diffusion of θ' 

Diffusion of θ' (kernel)



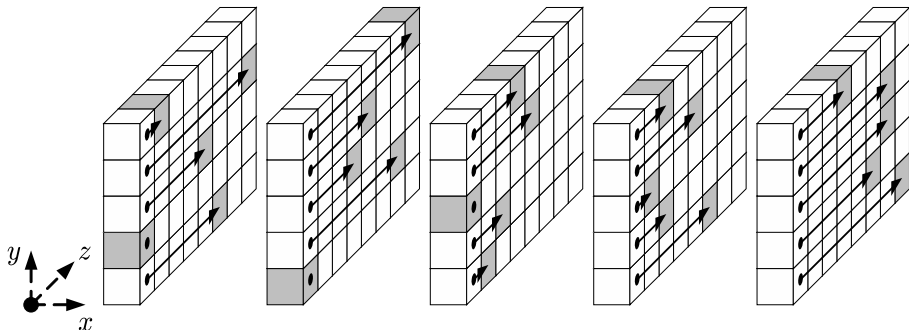
Diffusion of the inverse of θ' 

ρ for inter-slice dispersion

- We need diffusion between the slices ...
- ρ : cyclic shifts of lanes with offsets

$$i(i+1)/2 \bmod 2^\ell$$

- Offsets cycle through all values below 2^ℓ

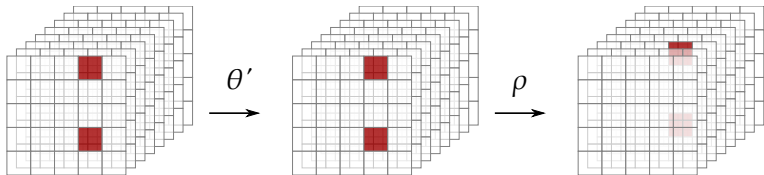


ι to break symmetry

- XOR of round-dependent constant to lane in origin
- Without ι , the round mapping would be symmetric
 - invariant to translation in the z-direction
- Without ι , all rounds would be the same
 - susceptibility to *slide* attacks
 - defective cycle structure
- Without ι , we get simple fixed points (000 and 111)

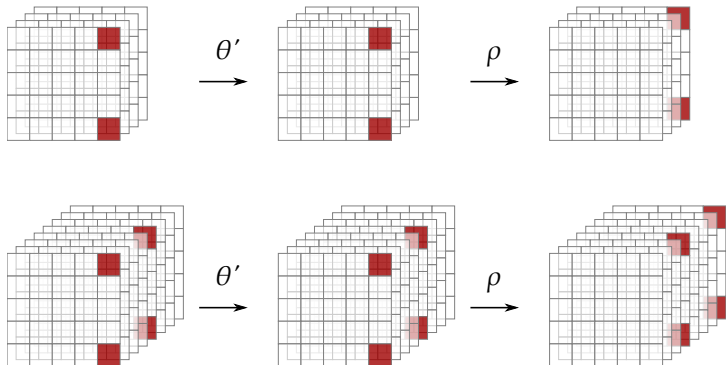
A first attempt at KECCAK-f

- Round function: $R = \iota \circ \rho \circ \theta' \circ \chi$
- Problem: low-weight periodic trails by chaining:



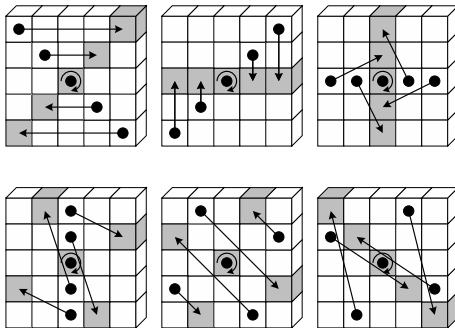
- χ : may propagate unchanged
- θ' : propagates unchanged, because all column parities are 0
- ρ : in general moves active bits to different slices ...
- ...but not always

The Matryoshka property



- Patterns in Q' are z-periodic versions of patterns in Q

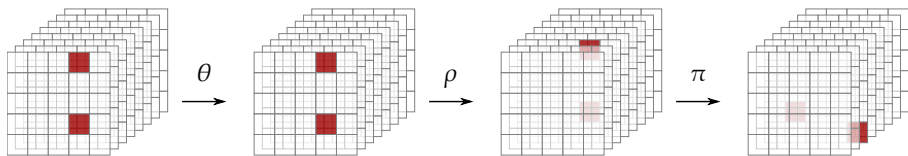
π for disturbing horizontal/vertical alignment



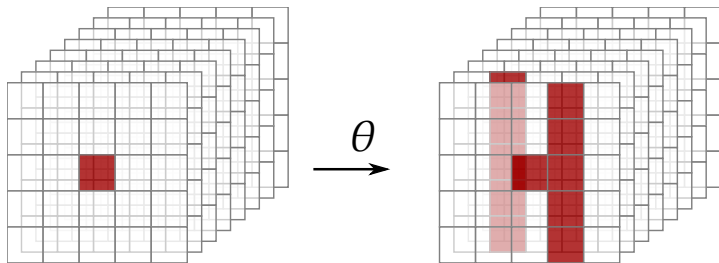
$$a_{x,y} \leftarrow a_{x',y'} \text{ with } \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x' \\ y' \end{pmatrix}$$

A second attempt at KECCAK- f

- Round function: $R = \iota \circ \pi \circ \rho \circ \theta' \circ \chi$
- Solves problem encountered before:

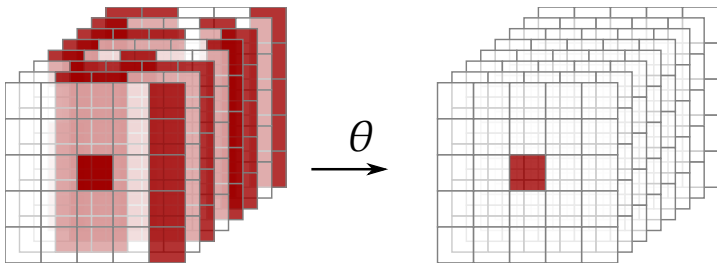


- π moves bits in same column to different columns!

Tweaking θ' to θ 

$$b_{x,y,z} = a_{x,y,z} \oplus c_{x-1,z} \oplus c_{x+1,z-1}$$

Inverse of θ



- Diffusion from single-bit output to input very high
- Increases resistance against LC/DC and algebraic attacks

KECCAK- f summary

Round function

$$\text{round} = \iota \circ \chi \circ \pi \circ \rho \circ \theta$$

- Number of rounds: $12 + 2\ell$
 - KECCAK- $f[25]$ has 12 rounds
 - KECCAK- $f[1600]$ has 24 rounds

Design decisions behind KECCAK- f

- Ability to control propagation of differences or linear masks
 - Differential/linear trail analysis
 - Lower bounds for trail weights
 - Alignment and trail clustering
 - \Rightarrow This shaped θ , π and ρ
- Algebraic properties
 - Distribution of # terms of certain degrees
 - Ability of solving certain problems (CICO) algebraically
 - Zero-sum distinguishers (third party)
 - \Rightarrow This determined the number of rounds
- Analysis of symmetry properties
 - \Rightarrow This shaped ι

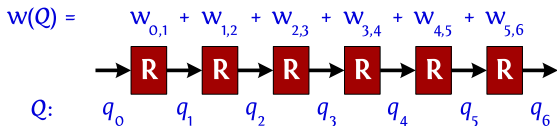
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Differential and linear trails in iterated mappings



- **Differential trail:** sequence of differences

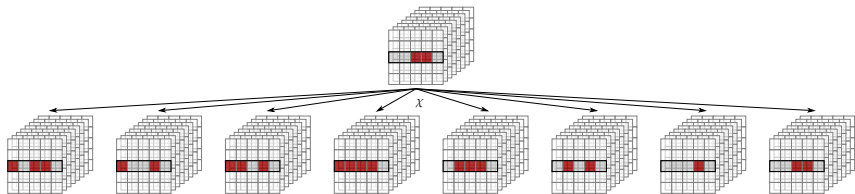
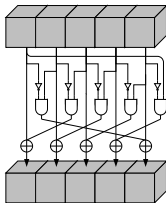
$$\text{weight} = -\log_2(\text{fraction of pairs})$$

- **Linear trail:** sequence of linear masks

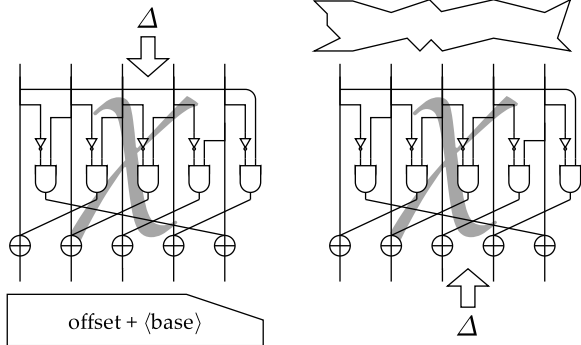
$$\text{weight} = -2 \log_2(\text{correlation contribution})$$

Non-linear mapping χ

- Transforms each **row** independently
- E.g., a difference going through χ
 - Output: affine space

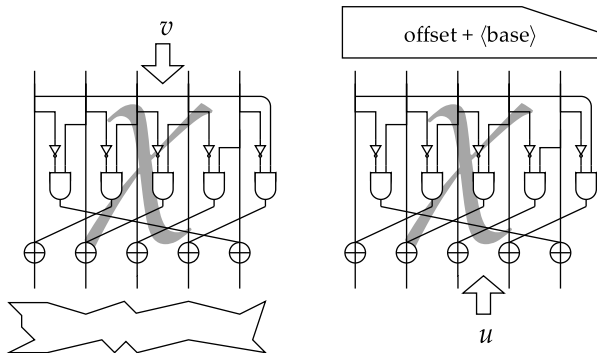


Propagating differences through χ



- The propagation weight...
 - ... is determined by input difference only;
 - ... is the size of the affine base;
 - ... is the number of affine conditions.

Propagating linear masks through χ



- The propagation weight...
 - ... is determined by output mask only;
 - ... is the size of the affine base.

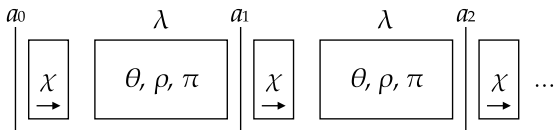
Differential and linear trails in KECCAKTOOLS

■ KECCAKTOOLS

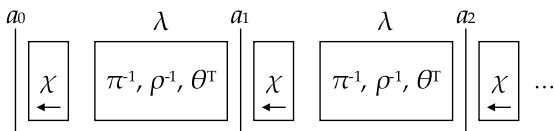
- *A set of documented C++ classes to help analyze KECCAK*
Freely available on <http://keccak.noekeon.org>
- Implements differential and linear trail propagation

■ KeccakFPropagation works in “affine” direction:

- Differential trails



- Linear trails: forward propagation means backwards in time



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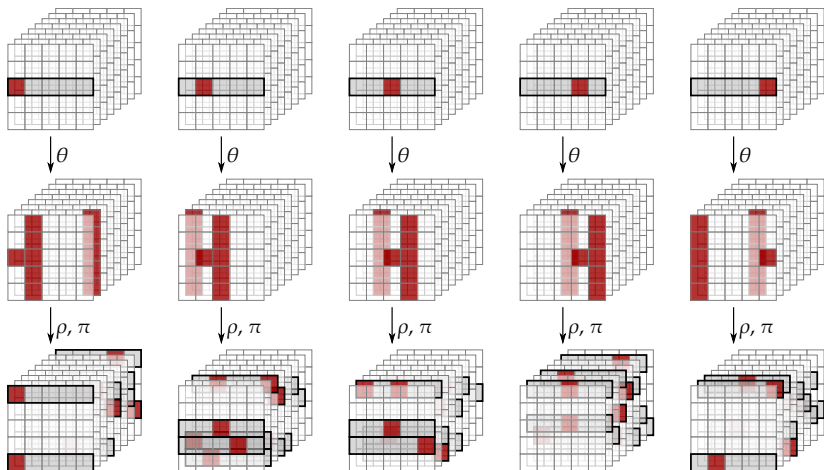
Difference propagation in RIJNDAEL

- Differential trail (fully specified)
 - Deterministic propagation through MixColumns, ShiftRows and AddRoundKey
 - Branching through SubBytes
- Truncated diff. trail specifying active/passive s-boxes
 - Deterministic propagation through SubBytes, ShiftRows and AddRoundKey
 - Branching through MixColumns
 - Sometimes deterministic: 1 byte \rightarrow 4 bytes

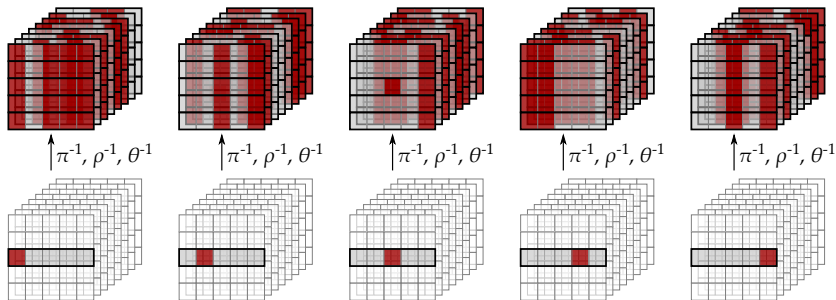
Alignment

- Property of round function
 - relative to partition of state in blocks
- **Strong alignment**
 - Low uncertainty in propagation along block boundaries
 - E.g., RIJNDAEL strongly aligned on byte boundaries
- Weak alignment
 - High uncertainty in propagation along block boundaries
 - E.g., KECCAK weakly aligned on row boundaries...

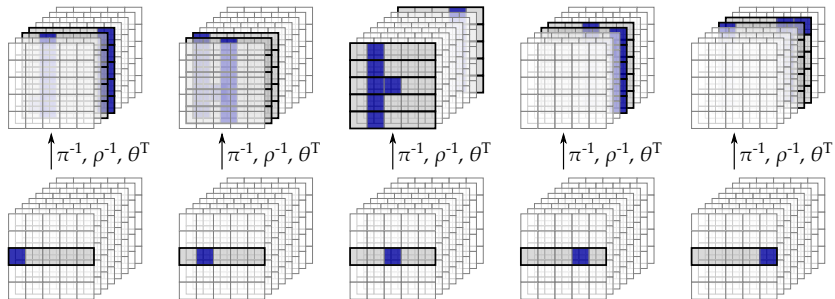
Differential patterns



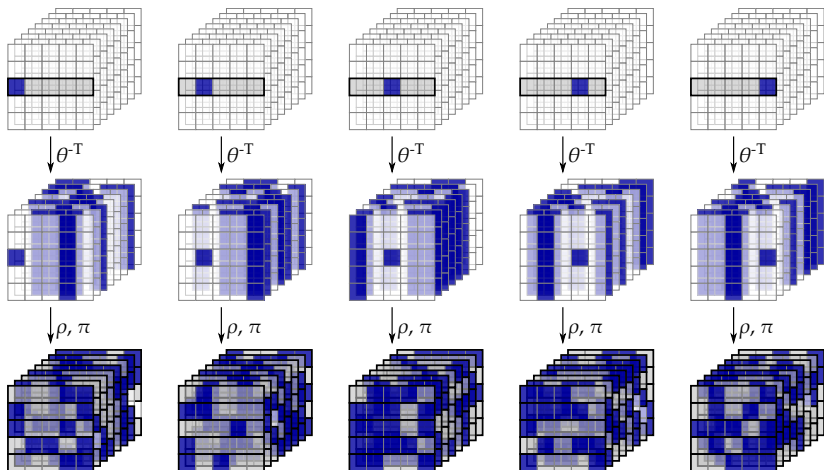
Differential patterns (backwards)



Linear patterns



Linear patterns (backwards)



Benefits of weak alignment

Weak alignment means trails tend to diverge

- Low clustering of trails
 - Differential $b'_0 \rightarrow b'_2$, with $DP(b'_0, b'_2) = \sum_{b'_1} DP(b'_0, b'_1, b'_2)$
 - $b'_0 \xrightarrow{\lambda, \chi} b'_1 \xrightarrow{\lambda, \chi} b'_2$
 - $DP \neq 0 \Rightarrow \text{row}(\lambda(b'_0)) = \text{row}(b'_1) \wedge \text{row}(\lambda(b'_1)) = \text{row}(b'_2)$
 - Weak alignment: not many b'_1 values satisfy this
- Hard to build a truncated differential trail
- Hard to mount a rebound attack
 - See also [Duc et al., Unaligned Rebound Attack: Appl. to KECCAK, FSE 2012]

Outline

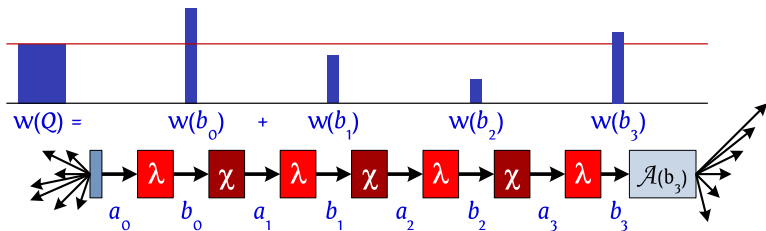
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Why bound trail weights?

- Security of KECCAK relies on **absence** of exploitable trails
...and not on presumed hardness of finding them
⇒ Bound differential and linear trails as tightly as possible

How to bound trail weights?

- Bounds vs design strategies
 - ARX: no relevant bounds
 - RIJNDAEL-based: strong and simply provable bounds, **but**
 - Not for truncated differentials and rebound attack
 - Weak alignment: computer-assisted proofs are **possible**



- Inspired by similar efforts for
 - Noekeon [Nessie, 2000]
 - MD6 [Rivest et al., SHA-3 2008] [Heilman, Ecrypt Hash 2011]

Bounds for small instances of KECCAK

| Number of rounds | Differential trails | | | |
|------------------|---------------------|---------|------------|------------|
| | $w = 1$ | $w = 2$ | $w = 4$ | $w = 8$ |
| 2 | 8 | 8 | 8 | 8 |
| 3 | 16 | 18 | 19 | 20 |
| 4 | 23 | 29 | 30 | 46 |
| 5 | 30 | 42 | ≤ 54 | |
| 6 | 37 | 54 | ≤ 85 | |
| 16 | | | ≥ 148 | |
| 18 | | | | ≥ 208 |

Table: Minimum weight of w -symmetric differential trails

Bounds for small instances of KECCAK

| Number of rounds | Linear trails | | | |
|------------------|---------------|---------|------------|------------|
| | $w = 1$ | $w = 2$ | $w = 4$ | $w = 8$ |
| 2 | 8 | 8 | 8 | 8 |
| 3 | 16 | 16 | 20 | 20 |
| 4 | 24 | 30 | 38 | 46 |
| 5 | 30 | 40 | ≤ 66 | |
| 6 | 38 | 52 | ≤ 94 | |
| 16 | | | ≥ 152 | |
| 18 | | | | ≥ 208 |

Table: Minimum weight of w -symmetric linear trails

Bounds for differential trails in KECCAK- f [1600]

| Rounds | Lower bound | Best known |
|--------|------------------|-----------------------------|
| 1 | 2 | 2 |
| 2 | 8 | 8 |
| 3 | 32 [KECCAK team] | 32 [Duc et al.] |
| 4 | | 134 [KECCAK team] |
| 5 | | 510 [Naya-Plasencia et al.] |
| 6 | 74 [KECCAK team] | 1360 [KECCAK team] |
| 24 | 296 | ??? |

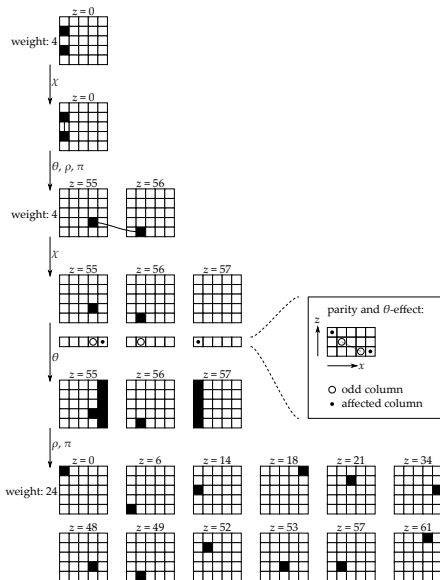
■ Pessimistic view

- Wide gap between bounds and known trails
 - Open problem:** narrow this gap (and also for linear trails)
- Bound too loose to prove ideal behavior

■ Optimistic view

- Proven absence of exploitable differential trail
- Trail weight apparently growing quickly with number of rounds

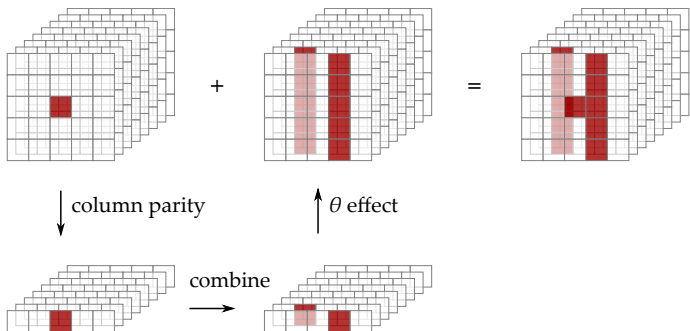
The best 3-round differential trail in KECCAK-f[1600]



Outline

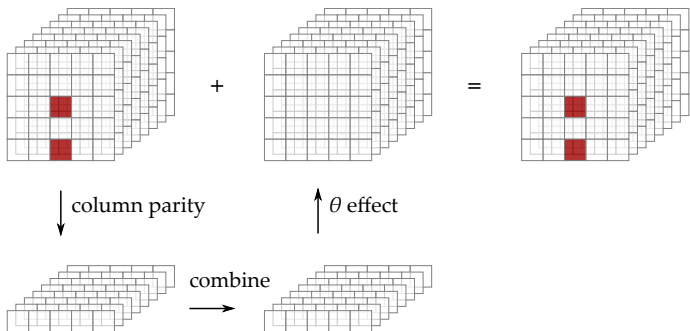
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Reminder: θ , the mixing layer



- Single-bit parity flips already 10 bits
- Other linear mapping ρ and π just move bits around

Reminder: θ , the mixing layer

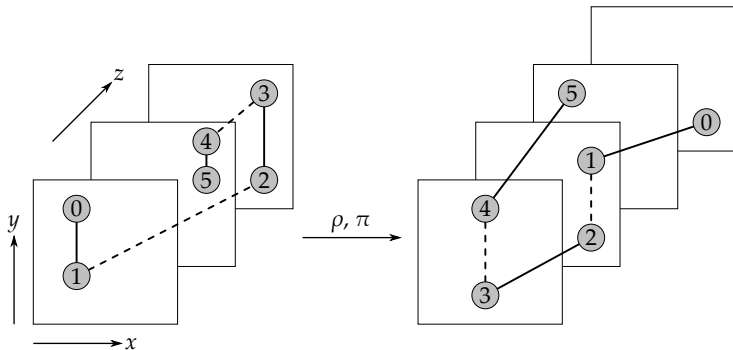


- Effect collapses if parity is zero
- The kernel

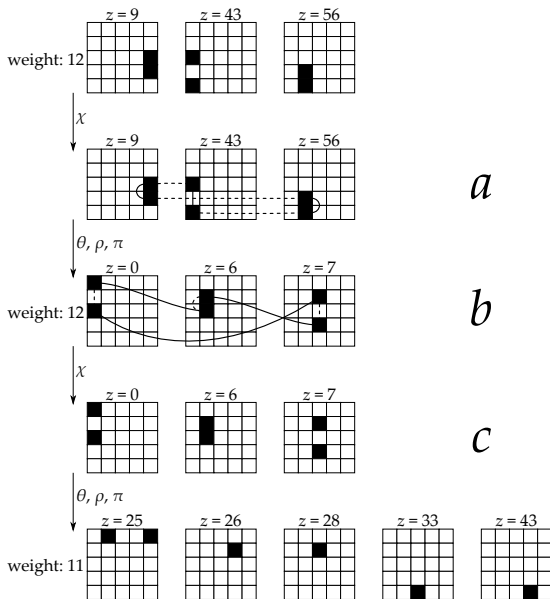
Chains

Sequence of active bits p_i with:

- p_{2i} and p_{2i+1} are in same column in a
- p_{2i+1} and p_{2i} are in same column in b



An in-kernel 3-round trail with a vortex

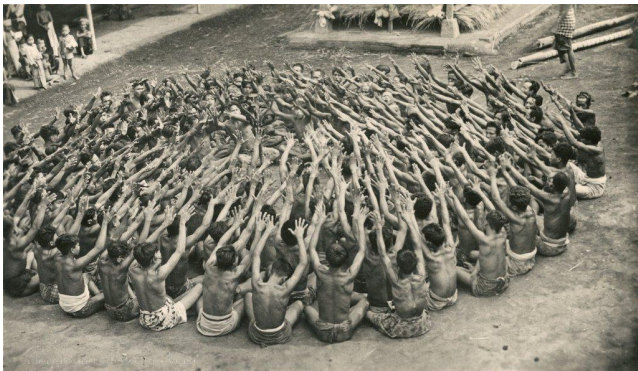


The kernel: an undesired property?

In-kernel vs non-kernel trails

- All trails (both in-kernel and non-kernel):
 - Scanned 3-round trails up to weight 36 (min. found: 32)
 - None extended to 6-round trails with weight below 74
- **In-kernel** trails:
 - Scanned 3-round trails up to weight **54** (min. found: **35**)
 - None extended to 6-round trails with weight below **82**
- **Pessimistic view**
 - The kernel makes θ act as the identity, clearly an undesired property
- **Optimistic view**
 - Staying in the kernel constrains the attacker
 - Bounds are easier to prove in the kernel

Questions?



<http://sponge.noekeon.org/>
<http://keccak.noekeon.org/>